

<b>Version</b>	<b>Date</b>	<b>Changes</b>
<b>1.00</b>	25 Feb 2026	First and Initial version of APIs
<b>1.01</b>	26 Feb 2026	Add <code>get_player_balance</code> API

## **Poker API**



## Overview

<b>Domain</b>	https://api.wonpoker.online/
<b>Base URL</b>	https://api.wonpoker.online/api/
<b>pkey</b>	<i>To be provided</i>
<b>skey</b>	<i>To be provided</i>

The complete API URL is **[Base URL] + [URL Name]**. Example to perform login, the complete API URL is [https://api.wonpoker.online/api/player\\_login](https://api.wonpoker.online/api/player_login).

Every API need to be requested using POST method.

Every API will return the result in JSON format.

Every request needs to append with these parameters:

**Table 2: Mandatory Parameters for all API Requests**

Parameters	Type	Max Length	Required	Remark
pkey	string	16	Yes	The Public Key provided
time	float	-	Yes	Current Epoch time when making the request. Each Epoch time must be unique and cannot offset more than 120 seconds. Up to 2 decimal places is allowed.
signature	string	32	Yes	Can be generated using formula: md5(time + skey)
player id	integer	-	Yes*	* Required only on Authenticated URLs for player (Refer to <a href="#">Table 1</a> )
player token	string	32	Yes*	* Required only on Authenticated URLs for player (Refer to <a href="#">Table 1</a> )

Assume your skey is **P2B5jwQXiw60I5ic9s8MeWniG1o9GteS** and current Unix Epoch time, time is **1564895669.02**, hence your signature can be obtained using:

```
md5(1564895669.02P2B5jwQXiw60I5ic9s8MeWniG1o9GteS)
```

Result is:

```
dacf1a335219b1a19e8ffc7c4b48d436
```

(Convert to lowercase)

## Url: get\_player\_balance

This is to get the player latest balance and other information.

### Request

Parameters	Type	Max Length	Required	Remark

### Response

Parameters	Remark
player_id	The unique ID of the player
player_type	The type of player. Refer to <a href="#">Appendix A: Player Type</a> for more details.
username	The registered username of the player
balance	The current balance of the player

Sample of the responses:

```
{
  "response": {
    "player_id": 2,
    "player_type": "G",
    "username": "easy001",
    "balance": "100000.0000"
  }
}
```

## Url: player\_login

This is to login a player into the system by getting the authenticated token.

## Request

Parameters	Type	Max Length	Required	Remark
username	string	128	Yes	
password	string	128	Yes	

## Response

Parameters	Remark
player_id	The unique ID of the player
player_type	The type of player. Refer to <a href="#">Appendix A: Player Type</a> for more details.
token	The token for other authenticated functions
expired_at	The expiry date and time for the token
balance	The current balance of the player

Sample of the responses:

```
{
  "response": {
    "player_id": 1,
    "player_type": "P",
    "token": "lWTHilss25OmPO1rDH1aiD0s2WN39Ie0",
    "expired_at": "2026-02-25 23:33:57",
    "balance": "5000.0000"
  }
}
```

}  
}

## Url: player\_register

This is to register a player into the system. The registration is for player type “Guest” only.

## Request

Parameters	Type	Max Length	Required	Remark
username	string	128	Yes	Must be unique within the system.
password	string	128	Yes	There are some requirements for the password, e.g. minimum length of 6 etc.
name	string	128	Yes	

## Response

Parameters	Remark
player_id	The unique ID of the player
player_type	The type of player. Refer to <a href="#">Appendix A: Player Type</a> for more details.
username	The registered username of the player
balance	The current balance of the player

Sample of the responses:

```
{
  "response": {
    "player_id": 2,
    "player_type": "G",
    "username": "easy001",
    "balance": "100000.0000"
  }
}
```

}

## **Appendix A**

**Player Type**

<b>Code</b>	<b>Name</b>
P	Cash Player
G	Guest

